

# Blueprints Label-Design Software User Guide

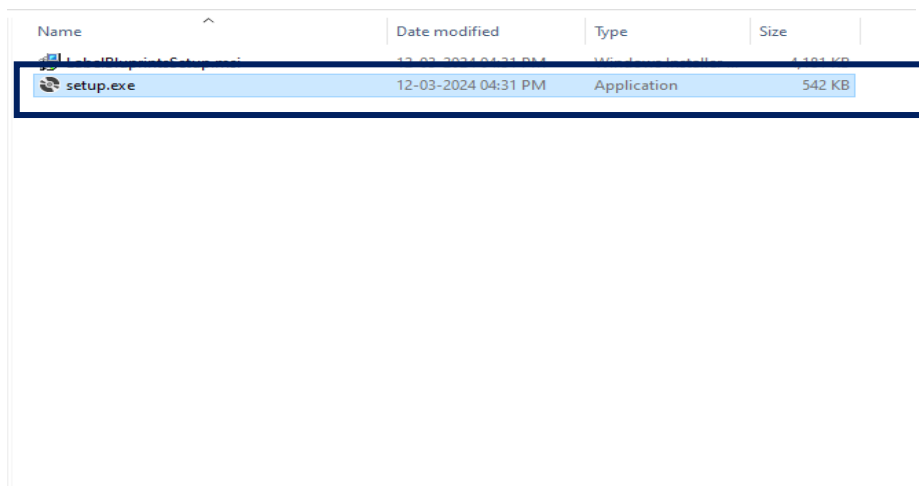
## Overview

Blueprints Label-Design Software used to create barcode labels in multiple formats such as Tag, Sticker, Rolls and Coupons to fulfill all business labeling needs. Using Blueprints Label-Design Software, you can create customized barcode labels with wonderful designing objects such as Text, Barcode, QR-code etc.

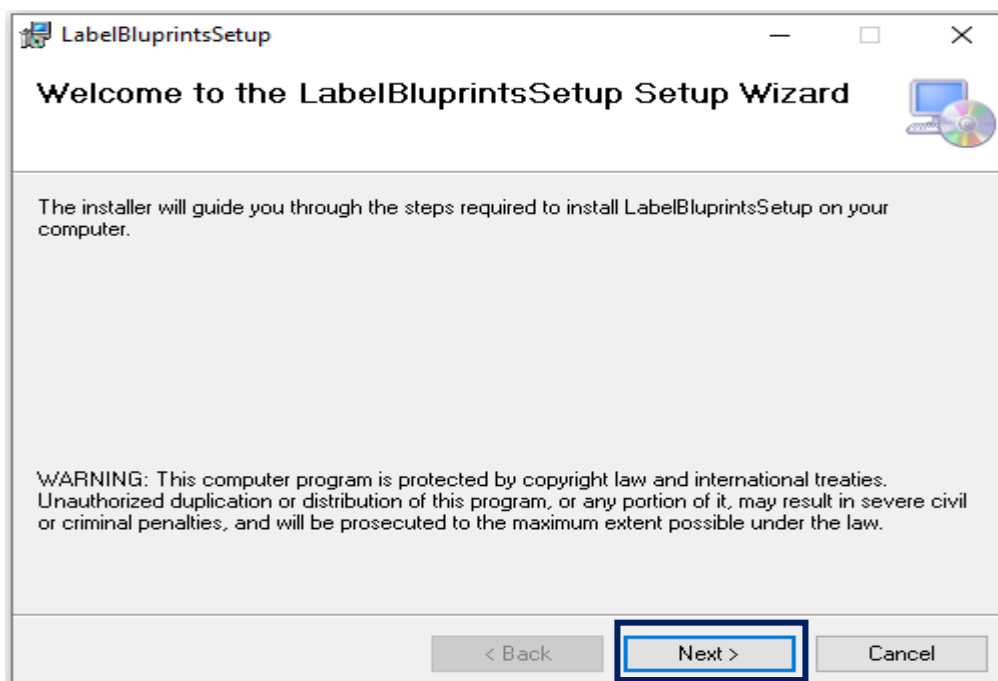
**Note: -Please click on the following link for video demonstration-  
: <https://youtu.be/RSGwbIBMYqE>**

## How to Install

Step: -1 To install Blueprints Label-Design Software, run setup.exe file and do accordingly.

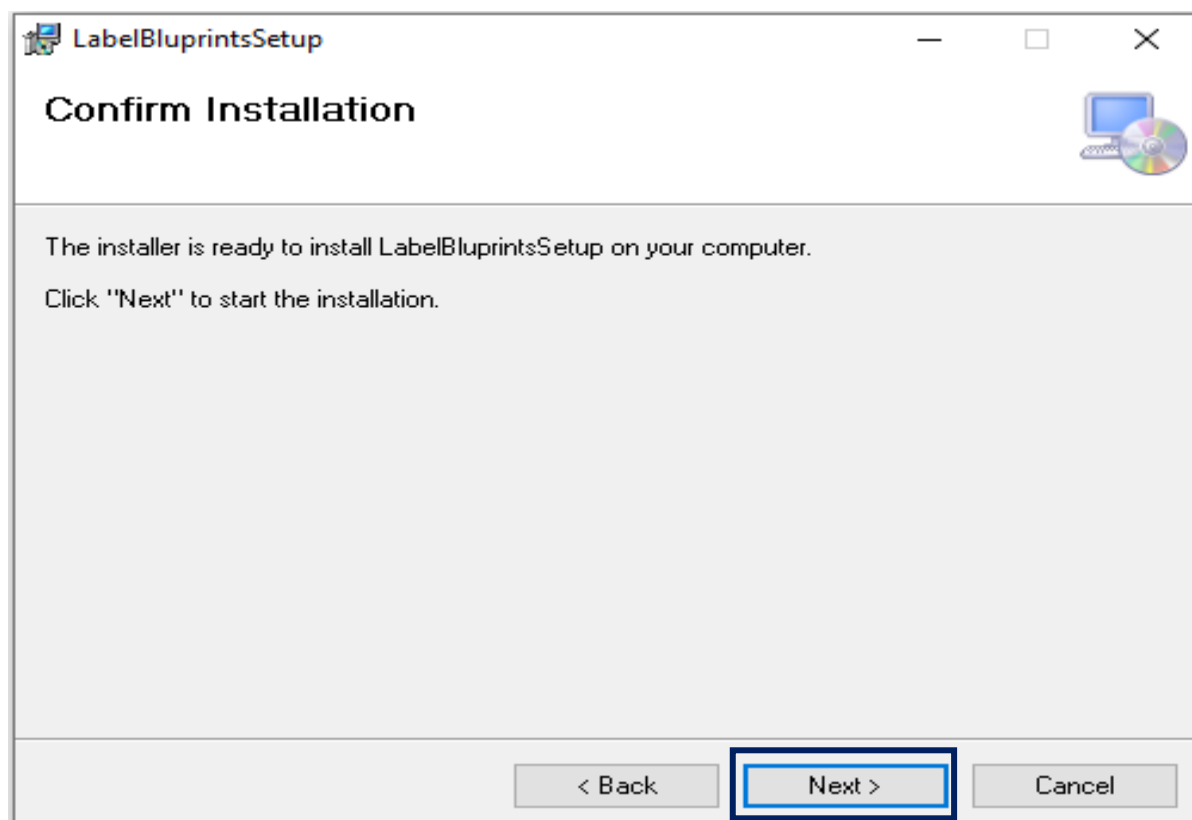
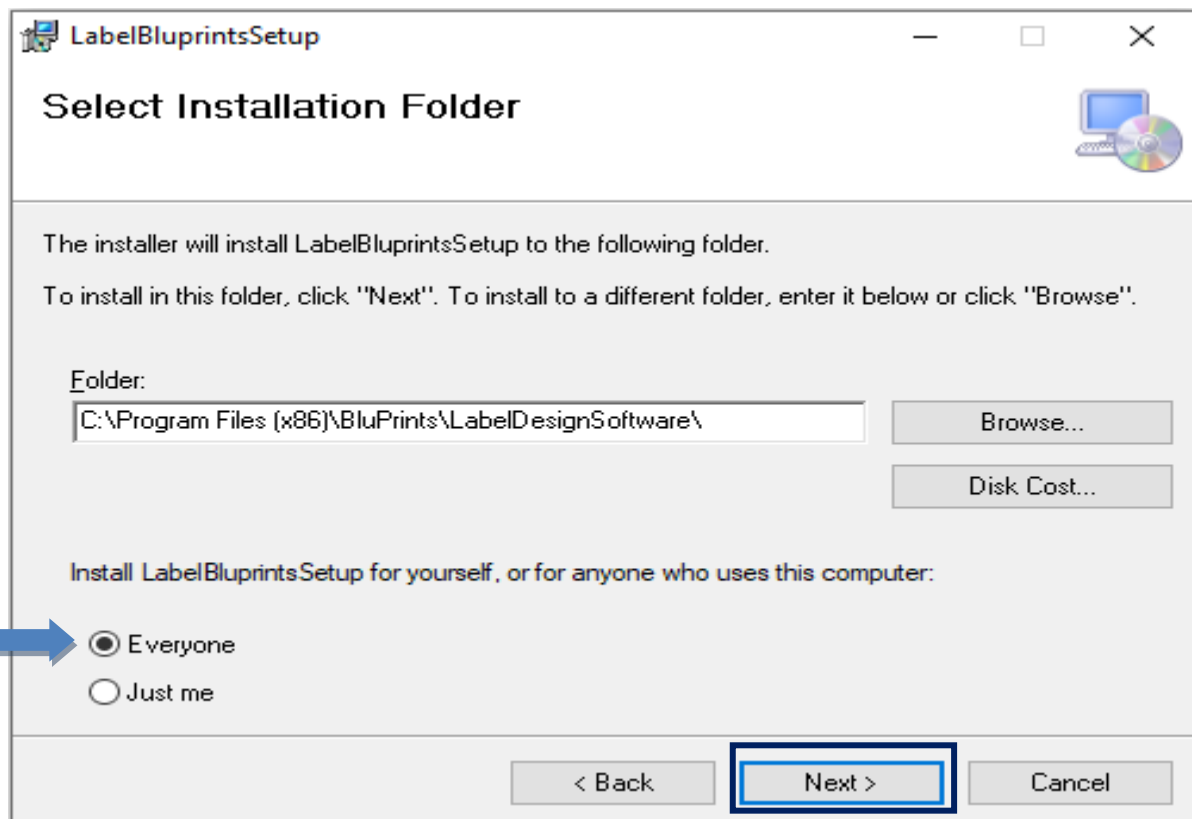


Step: -2 Click on Next Button as shown in image below.



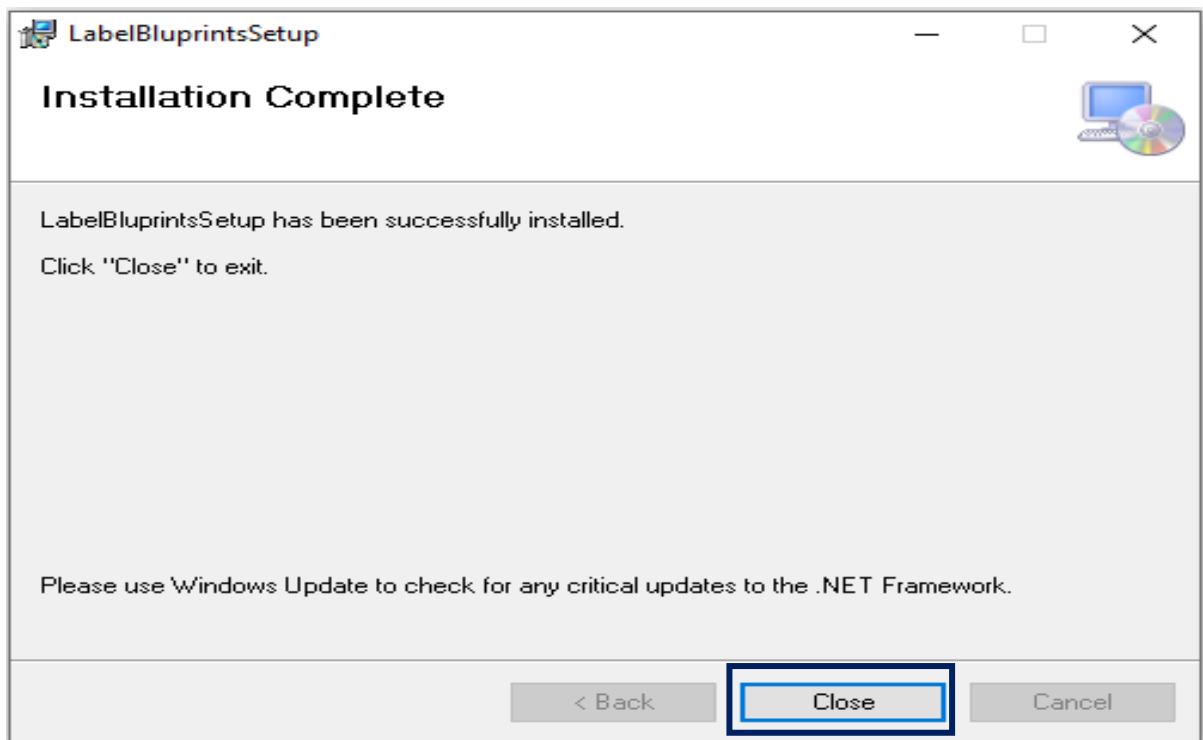
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Step: -3 Clickon “Everyone” and click on the next button and wait until the installation completes.



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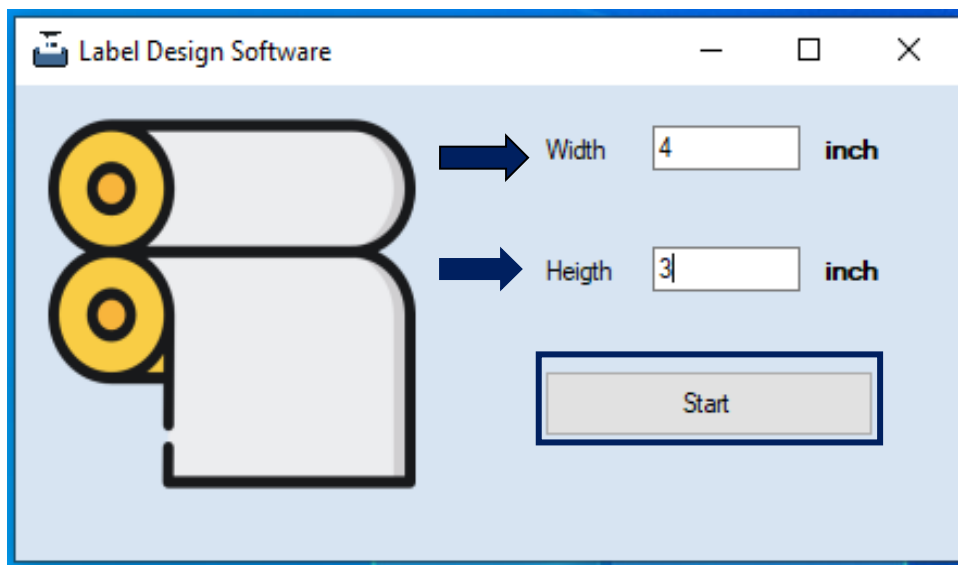
Step: -4 Click on close button after the installation is completed.



Now, Application shortcut named by **“Blueprints Label-Design Software”** is created on the desktop as well as in Program menu.

## How to use

Step: -1 Open Blueprints Label-Design Software and provide dimensions (in Inch, min 1 inch, max 6 inch) to create a new label. Click on “Start” button.



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## Create a New Label

In this section you will learn how to design a simple label file with fixed and variable objects

The label you create will look like this:

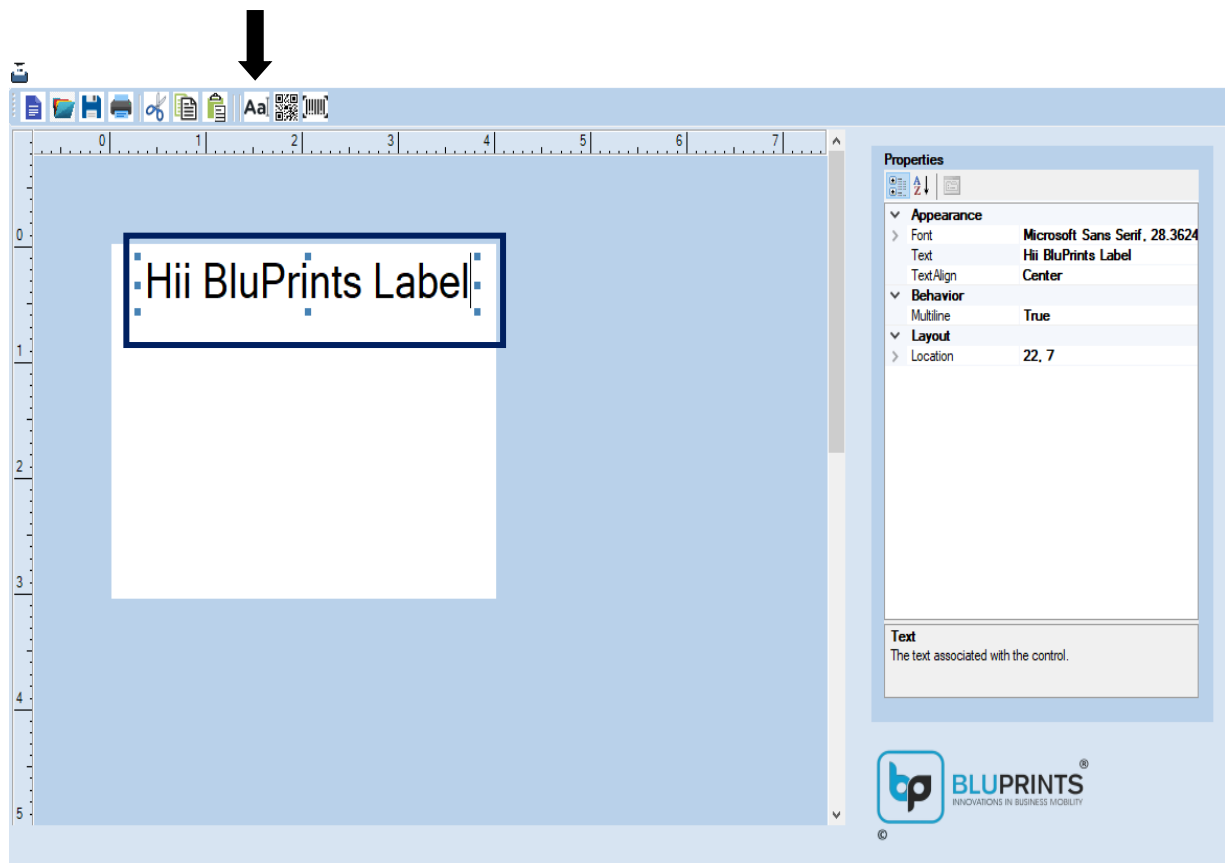


### 1. Insert text

Insert a **Text** object and change its properties in the Object Properties Panel.

Here we enter the text **"Hii Blueprints label"**

To change the position and size of the text object, select the text object and drag object with your mouse to the position where you want to have it.



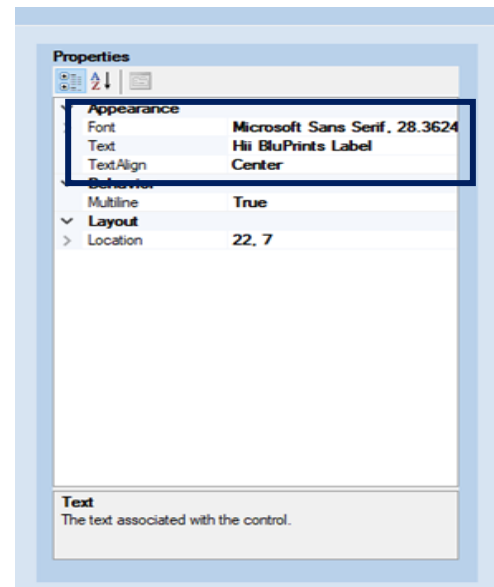
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## Text Property

You have the ability to modify text parameters by using this property page. Select the intended object before making any changes.

1.1 You can change **Font size, style**.

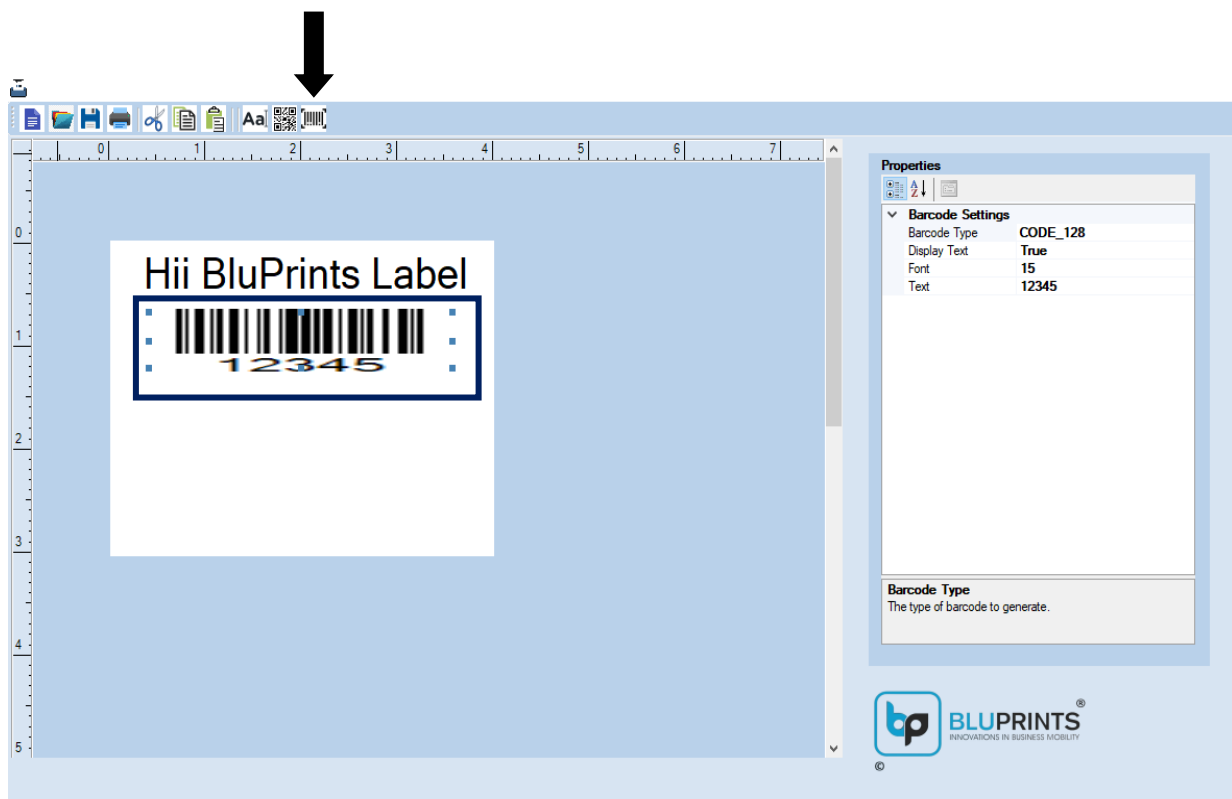
1.2 You can change **Text** input data.



## 2. Insert Barcode

Insert a **Barcode** object and change its properties in the Object Properties Panel.

Change the position of the barcode by selecting the bar code and dragging it to the desired position.  
Change the object size by dragging the object handles.



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## Barcode Property

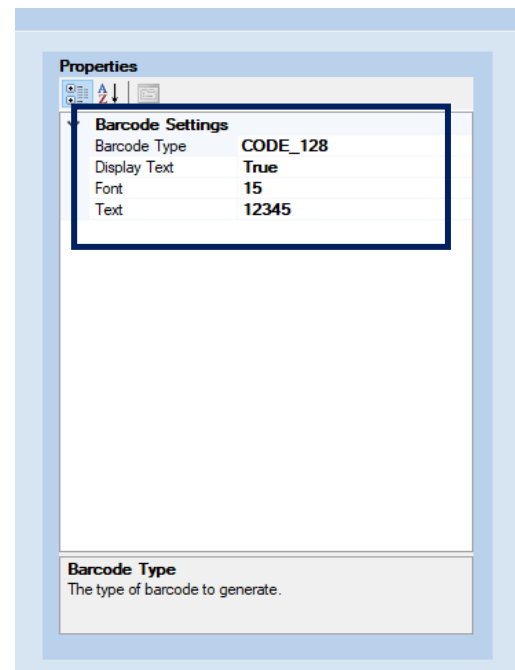
You have the ability to modify Barcode parameters by using this property page. Select the intended object before making any changes.

2.1 To modify the barcode type, choose the one you want from “**Barcode Type**”. ex: Code\_128, Code\_93 and Code\_39

2.2 To hide the barcode below text, set the “**Display Text**” value to False.

2.3 To alter the font size of the text located below the bar, input the desired value in the “**Font**” property.

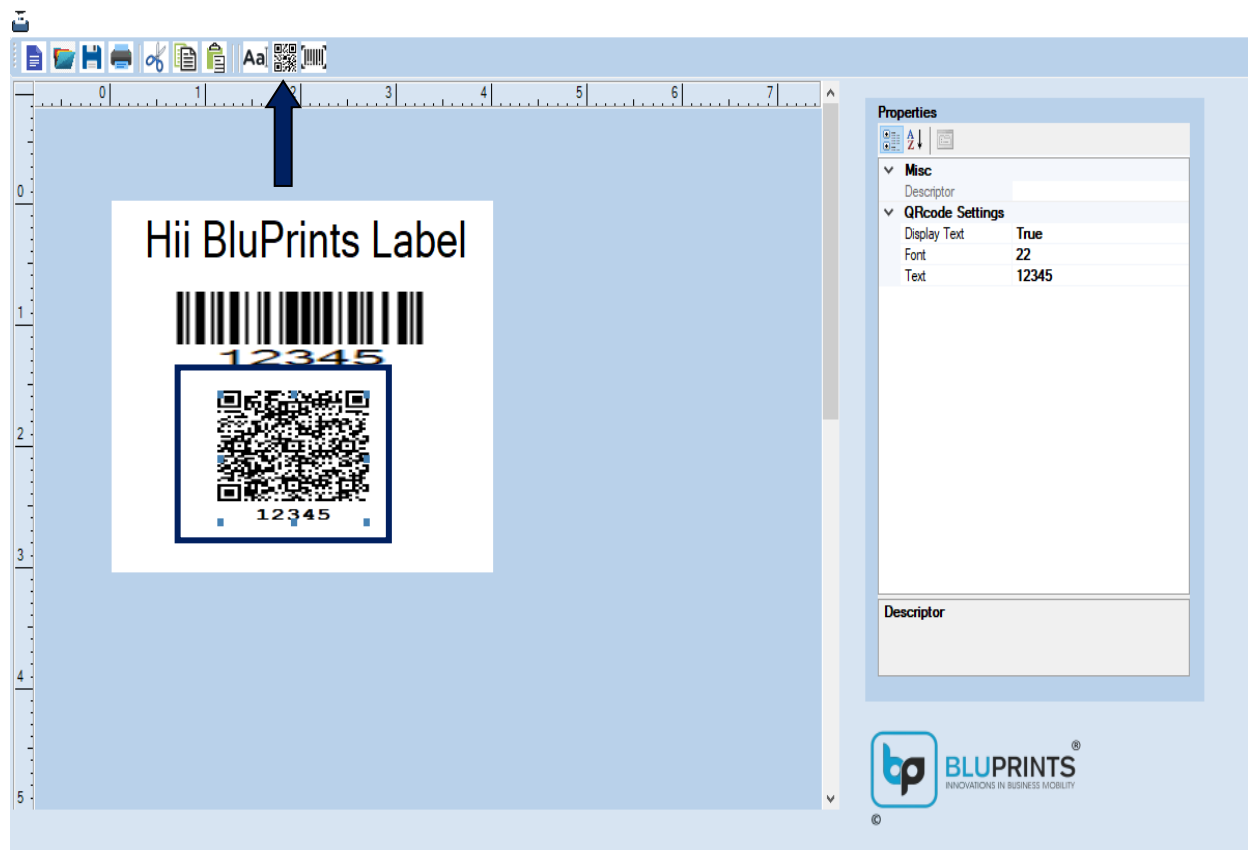
2.4 To modify the barcode data, write the desired information in the “**Text**” on the property page.



## 3. Insert QR-Code

Insert a **QR-Code** object and change its properties in the Object Properties Panel.

To change the position and size of the **QR-Code** object, select the **QR-Code** object and drag object with your mouse to the position where you want to have it.



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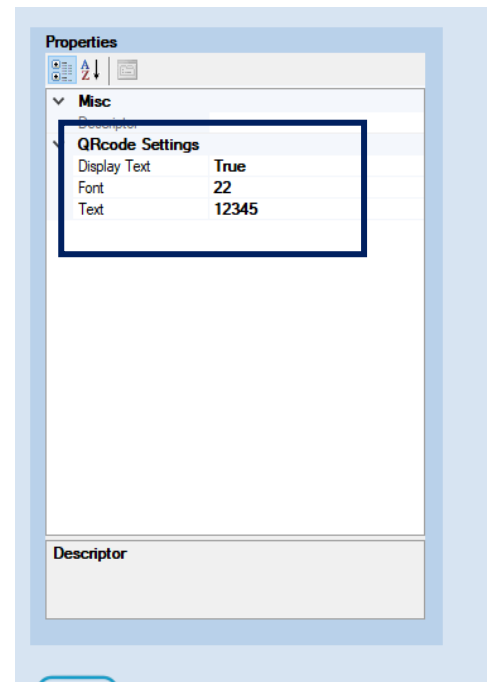
## QRcode Property

You have the ability to modify QRcode parameters by using this property page. Select the intended object before making any changes.


3.1 To hide the QRcode below text, set the **“Display Text”** value to False.

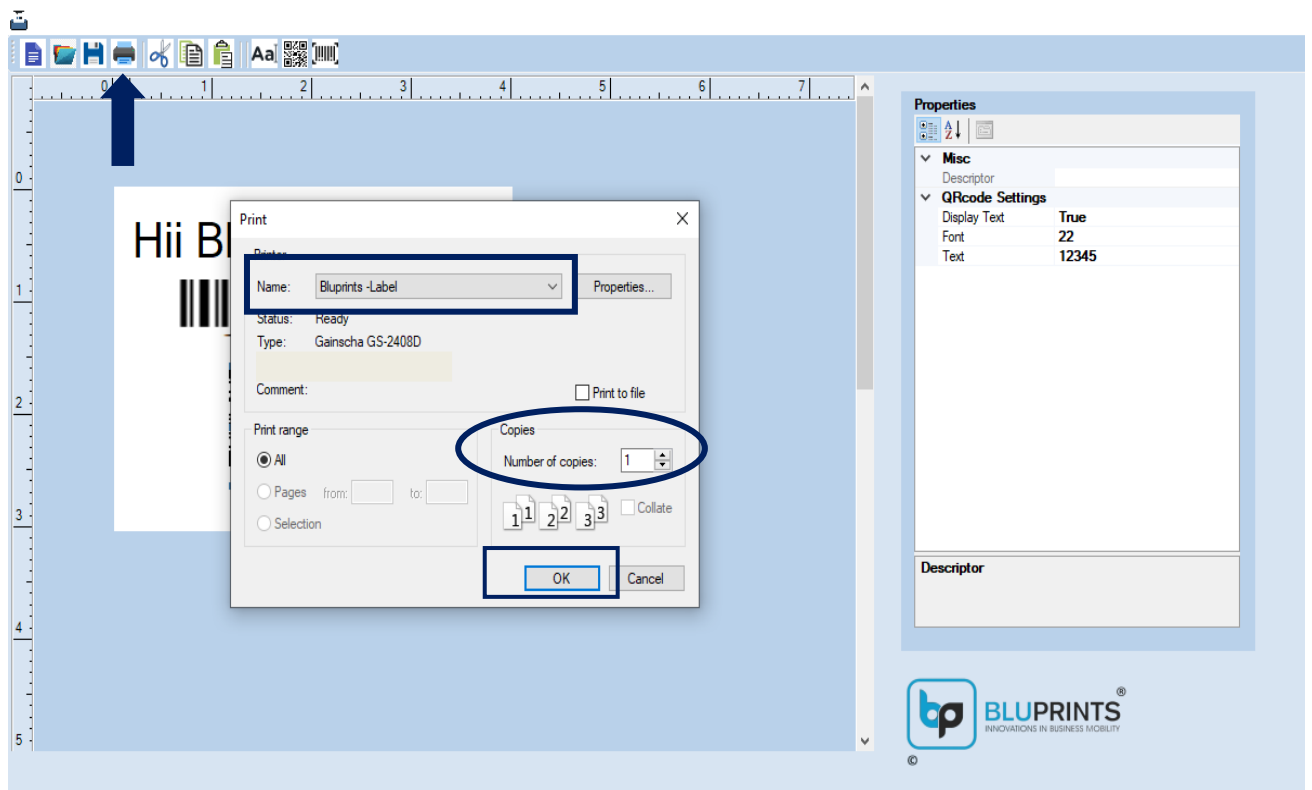
3.2 To alter the font size of the text located below the QR, input the desired value in the **“Font”** property.

3.3 To modify the QRcode data, write the desired information in the **“Text”** on the property page.



## 4. Print labels

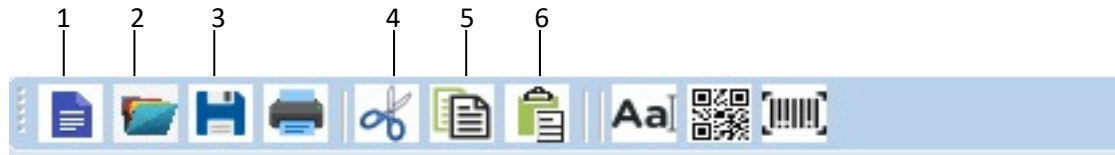
Once you have designed the label, select Print button from the File menu or select the  icon on the standard toolbar. First, choose the printer name in the Name parameter. Next, input the number of copies and then press the 'OK' button.



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## 5. Label Toolbar

The toolbar at the top of the screen includes many of the controls that you will use to manipulate objects on the label, as well as the basic commands to create a new label, save a design, open a saved label, and cut etc.




### 1. New Label

When you start the Label design program, the program will show a new label using the most recent settings. You can also clear the current design at any point, and start a new label design with fresh settings, by clicking the New Label button on the toolbar

### 2. Open File

Find and open a saved label design. Open a design that you had previously saved. Only one label design can be open at a time. If you attempt to start a new label or open an existing label, you will be prompted to save any changes before continuing.

### 3. Save Label

Always save your label during the design process. To save a label, please click on the icon  in the standard toolbar. Navigate to the location where you want to save the barcode labels. Type a name for the labels in the File name field. Click Save.

### 4. Cut

Remove the selected content, removing a selected object or portion of a label. This can be done by selecting the object and using a "cut" command to remove it from the design Label.

### 5. Copy

Copy a selected object or portion of a label. This can be done by selecting the object and using a "Copy" command to copy it from the design Label.

### 6. Paste

Place the Copied content onto the label. To paste the object into the design label:

- Use the "Paste" command.
- Place the object at the desired location where you want to insert the object.